aladino DEBERT



in linkedin.com/in/aladinodebert vimeo.com/aladinodebert

+25
YEARS OF EXPERIENCE

+150

3

PROJECTS

LANGUAGES SPOKEN

ABOUT ME

I create, I write, I direct, I run shows, I supervise teams. I love working on cool projects, for any medium.

I have over 25 years of experience in the film, TV Series and advertising industry. As a Creative Director, VFX Supervisor and Director I bring a broad range of experience in crafting visuals for feature films, television, commercials, game cinematics and music videos. As practiced with the tools of the digital world as with cameras, lights and lenses, I incorporate all the tools available to my team to create solutions for our clients. Equally comfortable leading teams and behind a workstation, I'm in charge of pitch writing and concept development, bidding, technical methodology, project planning, supervision and execution.

I've worked at numerous studios and supervised teams ranging from a few artists to over a hundred. As a live action director, I've had ample experience shaping memorable performances out of actors, communicating the ideas clearly to our clients, and bringing forth the power of visual effects and other techniques to create beautiful work.

I strive to grow creatively every day and in every way. I'm a great communicator, both in writing and in person, and have been working with clients of all strides of life for over two decades. I work extremely well with others, try to inspire my teams daily, am proactive and flexible.

WORK EXPERIENCE

DIGITAL DOMAIN / APR 2010 - PRESENT Director & Visual Effects Supervisor

RADIUM-REELFX / SEP 2002 - APR 2010 Creative Director

DIGITAL DOMAIN / SEP 2001 - SEP 2002 Sr Digital Artist

VISIONART DESIGN / JAN 2000 - SEP 2001 CG/Animation Supervisor

METROLIGHT STUDIOS / APR 1997- JAN 2000 Sr Digital Artist



PROFESSIONAL MEMBERSHIPS

DGA, VES, TELEVISION ACADEMY



SELECT AWARDS & ACHIEVEMENTS

2021 / Clio & Telly Winner, VES Award Nomination for "Ghost of Tsushima"

2020 / HPA Awards Winner. Outstanding VFX "Lost In Space: Shipwrecked"

2019 / AICP Post Awards Short List for "Call of Duty: Black Ops 4"

2018 / HPA Awards Nomination, Outstanding VFX in TV "Outlander" Ep 13 VES Award Nomination, Outstanding Supporting VFX "Outlander" Ep 13

2017 / VES Award Winner, Outstanding Supporting VFX "Black Sails" XX

2016 / Emmy Nomination, Outstanding Special VFX "Black Sails" XX HPA Awards Nomination, Outstanding VFX in Television "Black Sails" XXI Multiple VES Award Nominations, "Black Sails" XVI

2015 / Emmy Nomination, Outstanding Supporting VFX "Black Sails" XVIII Halo "The Hunter and The Hunted" shortlisted for Clio Awards Evolve "Happy Hunting" 2K/TRS Logo wins GOLD, Game Marketing Summit Awards Evolve "Happy Hunting" trailer wins GOLD, Game Marketing Summit Awards Halo "The Hunter and The Hunted" shortlisted for the 2015 AICP Awards

2014 / VES Award Nomination, Mad Max "Ethos" trailer Mad Max "Ethos" trailer wins Hollywood Reporter's Key Art Award, Teasers

2013 / Clio Award Winner, Film Technique/VFX category, Nike "Biomorph" VES Award Winner, Outstanding VFX on a Commercial, Nike "Biomorph" Dead Space 3 "Take Down The Terror" trailer gets into Shoot Mag's Spring Top 10 Call Of Duty's "The Vet & The NOOB" wins Grand Effie

2012 / AICP Awards, Nike "Biomorph" Winner of the VFX Category Call Of Duty's "The Vet & The N00B" on AICP's Shortlist Nike "Biomorph" is featured on Shoot Magazine's Spring Top 10

2010 / Audi "Beauty in Engineering" featured in Motionographer, Stash Magazine and AICP's shortlist. Bronze Telly on Animation for PODS "Moving"

2003-2009 / Numerous awards including Tellys, Addys and a VES Award for Outstanding VFX on a Music Video, Missy Elliot's "Pass That Dutch"



ASSOCIATE DEGREE, COMPUTER GRAPHICS / 1991 - 1995 Pratt Institute, New York

UNDERGRADUATE, ARCHITECTURE / 1989 - 1991 University of Buenos Aires, Argentina